3DBODY.TECH Conference & Expo

The Premier Multidisciplinary International Conference and Exhibition on 3D Human Body Scanning and Processing Technologies

> **3DBODY.TECH 2019** Lugano Switzerland · Oct. 22-23

Welcome to Lugano!

Hometrica Consulting Dr Nicola D'Apuzzo





International Conference and Exhibition on 3D Body Scanning and Processing Technologies

Multi-disciplinary event: different application sectors, different technologies, different data

Frequency and venue: once per year, mainly in Lugano, but also in North America and Asia

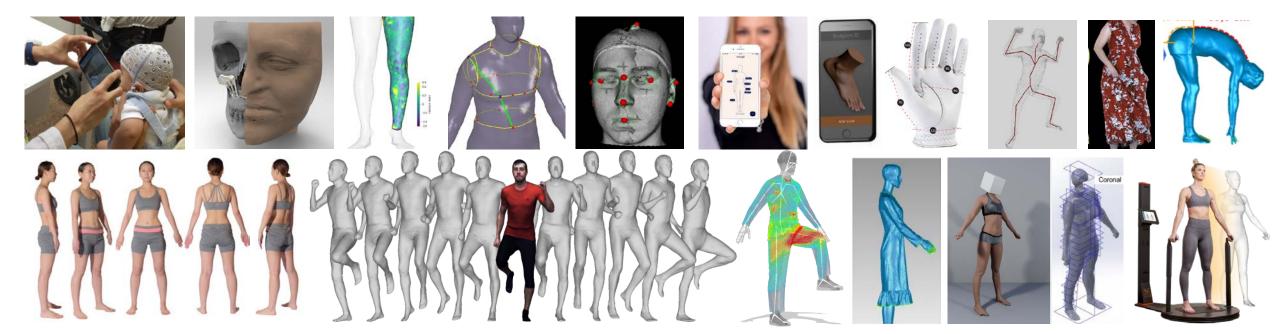
Strong international character: participants from all 5 continents

Mixed audience: 65% participants from private/commercial industries and firms 35% participants from universities and research institutions

High profiled participants: 50% managing, 45% technical/operative, 5% staffs/std.



- Over 80 presentations in 1 opening session and 13 technical sessions, in dual-track:
- 4 technical sessions on 3D face, body, foot, hand scanning
- 4 technical sessions on solutions and applications for **apparel**
- 3 technical sessions on applications in medicine, health, sport and social sciences
- 2 technical sessions on anthropometry, ergonomics, scan data processing and use
- 9 presentations (across multiple sessions) on machine learning / artificial intelligence
- 14 presentations (across multiple sessions) on 4D & dynamic processes
- 7 presentations (across multiple sessions) on **mobile app** solutions



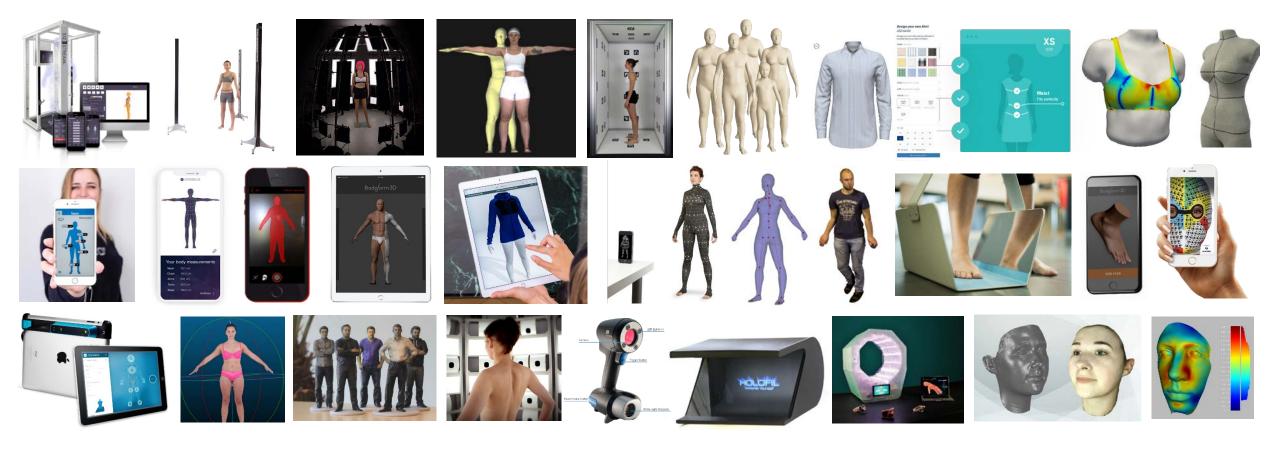
Technical Exhibition



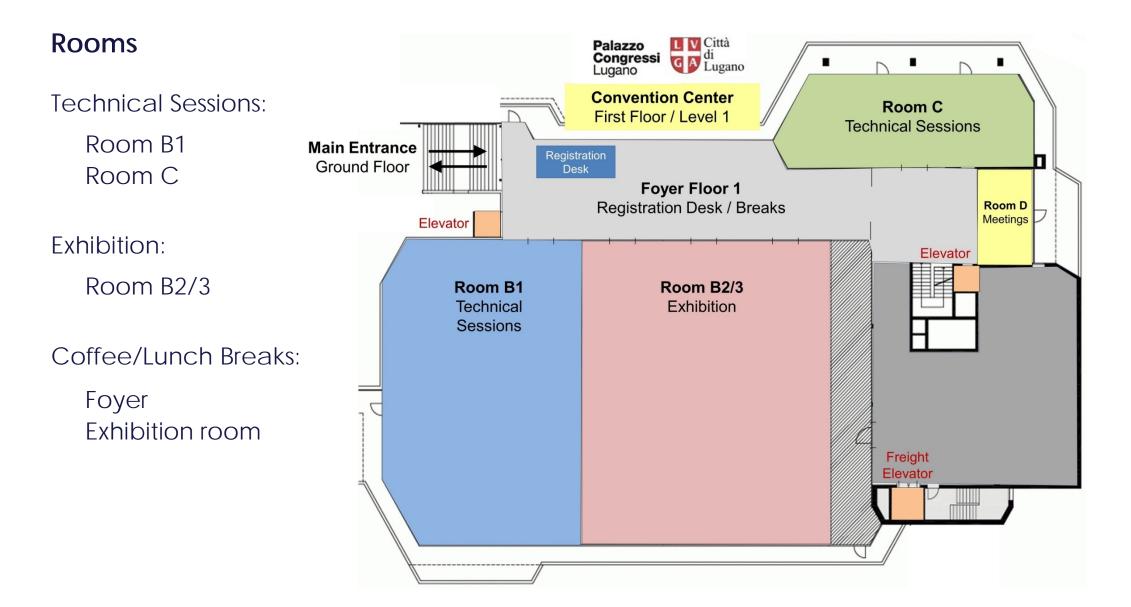
27 exhibitors are presenting their face, body, foot, hand scanning systems and software solutions The major technologies are represented: white-light scanning, RGB-D sensor scanning,

active & passive photogrammetry, mobile apps, application software

Various application sectors: apparel, medicine, health, 3D printing, CG, AR/VR, visualization, etc.







In the conference bags: Book of Abstracts + Conference's Proceedings on USB drive

ISBN for the e-book, DOIs for published full papers

doi:10.15221/19







Note: not all the presentations at the technical sessions have papers and/or abstracts

After the conference: proceedings available in digital form and single papers available on-line







All abstracts & papers of the 3DBODY.TECH series of conferences: <u>www.3dbody.tech/cap</u>



Over 500 papers published until now in the proceedings of all our conferences and workshops are available on-line.





Breaks with coffee, tee, refreshments and small bites are offered and will be served in the foyer

Lunches in boxes are also offered and will be distributed during the lunch breaks in the foyer

Self service coffee will be available all day long







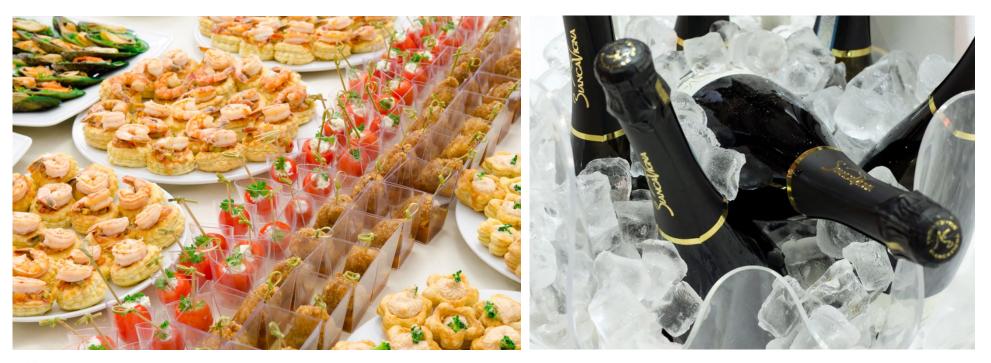
Rich welcome cocktail with food and beverage: this evening 19:00 served in the foyer

L V Città

G A di Lugano

Offered, with the kind support of the City of Lugano

It will help increasing networking opportunities







IBV

Short Presentations from GOLD & SILVER Exhibitors

Dr David BRUNER, CTO, Size Stream (USA) SIZ STREAM Dr Tao YANG, R&D Director, of **Revopoint 3D Technologies** (USA/China) REVOPOINT 3dMD Chris LANE, CEO, 3dMD (UK/USA) **A**DIGITAL AIR Dayton TAYLOR, Founder/CEO, Digital Air (USA) David GARRIDO, Innovation Director, IBV (Spain) nntepnt. Lisa FRANK, Shareholder, **botspot** (Germany) QuantaCorp Alexander VANDEVELDE, CEO, QuantaCorp (Belgium) IEEE SA STANDARDS ASSOCIATION Rudi SCHUBERT, Director New Initiatives, IEEE-SA (USA) Hideto KAMESHIMA, R&D Manager, Space Vision (Japan) **SPACEVISION S** AVALUTION Michael STÖHR, CEO, Avalution (Germany) Dr Alexander LADIKOS, CTO, ImFusion (Germany) ImFusion rneepl Ferdinand METZLER, CEO & Founder, meepl (Switzerland) **Vital**Mechanics Prof Dinesh K. PAI, CEO, Vital Mechanics Research (Canada)



Goodbye from Lugano!





11th 3DBODY.TECH Conference & Expo Lugano, Switzerland on 21-22 October 2020



Goodbye from Lugano

See you again next year in Lugano

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Save the dates for 3DBODY.TECH 2020 21-22 October 2020 · Lugano, Switzerland

www.3dbody.tech