



11th 3DBODY.TECH Conference & Expo

ONLINE / VIRTUAL · 17-18 November 2020

3DBODY.TECH Conference & Expo - The Premier Multidisciplinary International Conference and Exhibition on 3D Human Body Scanning and Processing Technologies

3DBODY.TECH 2020 - The 11th International Conference and Exhibition on 3D Body Scanning and Processing Technologies will take place ONLINE, on 17-18 November 2020.



3DBODY.TECH TOPICS

3DBODY.TECH provides a platform of eminent professionals, entrepreneurs, academicians and researchers across the globe to present, learn and discuss the latest in 3D body scanning and processing technologies. The multidisciplinary character of 3DBODY.TECH makes it unique and not comparable to any other meeting related to 3D body technologies.

The program consists of technical presentations and live demonstrations in, but not limited to, the following areas:

- 3D & 4D body and 3D & 4D face scanning methods, systems and technologies
- 3D body processing methods and technologies
- Machine learning and artificial intelligence for 3D body scanning and processing
- 3D body modeling, 3D body visualization, 3D body printing methods and technologies
- Active 3D body scanning technologies (laser scanning, white-light scanning, RGB-D)
- Passive body scanning methods (stereo photogrammetry, visual-hull)
- Portable and hand-held human body scanning and measurement devices
- Full body scanning systems for the apparel and fashion sector
- Applications in medical sciences (plastic surgery, orthotics, prosthetics, forensics, etc.)
- Foot scanning, custom footwear and orthopedics
- Digital anthropometry, anthropometric studies, ergonomics
- Body measurement and sizing campaigns, fitting mannequins
- Biometrics and applications in security
- Applications in sport, health and fitness
- Human body and face modeling, animation and simulation
- Applications in virtual life, games and entertainment
- 3D body scanning for arts, sculpture and 3D printing

3DBODY.TECH FACTS

World's largest meeting entirely dedicated to 3D body scanning and processing technologies

Multidisciplinary conference and exhibition with focus on various application sectors

Dedicated online conference platform with increased functionalities

14 technical sessions, in dual track, with about 60 presentations

Virtual exhibition with manufacturers and solution providers

Live streams from exhibitor's offices with demonstrations and discussions

Online participation at the technical sessions and at group discussions

Online networking opportunities between all attendees, speakers, sponsors

24h active online platform and access of recorded contents during and after the conference

150-200 expected international online participants

Strong international character with participants from all over the world

CONFERENCE PROGRAM

The program of the conference is structured, during two full days, in 12 technical sessions in dual track, accommodating in total about 50 scientific and technical presentations, grouped according to various topics and application areas.

In a parallel track, exhibitors will host live streams from their offices, allowing to discuss and demonstrate live 3D/4D body scanning systems, software solutions and applications.

Breaks between the technical sessions are planned in order to increase networking and discussion opportunities between attendees, speakers, sponsors.

The online conference platform will be active 24h during the conference, allowing networking and discussion between participants from different time zones.

Recorded contents (e.g. presentation videos) will be accessible, for a limited time, also after the end of the conference.

3DBODY.TECH 2020, ONLINE / VIRTUAL, 17-18 November 2020, www.3dbody.tech 11th International Conference and Exhibition on 3D Body Scanning and Processing Technologies CET (Central Europe Time) UTC+1 - Time Zone Rome/Paris/Berlin/Madrid						
Tuesday 17 November 2020			Wednesday 18 November 2020			
08:00	Login / 1-on-1 Networking		Virtual Exhibition	Login / 1-on-1 Networking		Virtual Exhibition
09:00	Opening Session		Networking			Networking
10:00	Technical Session 1 3D Body Scanning Systems I	Technical Session 2 3D Body Scanning Systems II		Technical Session 7 3D Body Scanning for Sport & Fitness	Technical Session 8 Body Modeling & Avatars	
11:00	Break / 1-on-1 Networking		Exhibitors Live Stream I	Break / 1-on-1 Networking		Exhibitors Live Stream II
12:00	Technical Session 3 3D Body Scanning for Medicine	Technical Session 4 3D Body Scanning for Apparel I		Technical Session 9 3D Face, Foot & Hand Scanning	Technical Session 10 3D Body Scanning for Apparel II	
13:00						
14:00	Lunch Break / 1-on-1 Networking		Exhibitors Live Stream II	Lunch Break / 1-on-1 Networking		Exhibitors Live Stream IV
15:00						
16:00	Technical Session 5 Digital Anthropometry & Ergonomics	Technical Session 6 3D Body Scanning Systems II		Technical Session 11 3D Body Processing	Technical Session 12 3D Body Scanning for Apparel III	
17:00				Closing Session		
18:00	24h / 1-on-1 Networking			Post-conference Networking		

LATE SUBMISSION OF PRESENTATION PROPOSALS, ABSTRACTS, PAPERS

Submission of proposals/abstracts/papers is closed and the preliminary conference program is prepared. Slots for additional presentations may however be available. For any questions about late submission of presentation proposals, abstracts or papers, please contact the conference office at info@3dbody.tech.

REGISTRATION FEES

Each attendee/participant/delegate and each speaker/presenter that wishes to attend online the conference and exhibition must register by filling a registration form and paying the registration fees before the begin of the conference. In order to register, download and fill the registration form available at the conference's website, send it to the conference office. The office will then send by e-mail an invoice with details for the payment of the due registration fees.

Online/virtual attendee/delegate, 2 full days:	550 CHF	regular	600 CHF	late, after 15 Oct.
Online/virtual presenter/speaker, 2 full days:	500 CHF	regular	550 CHF	late, after 15 Oct.
Online/virtual student (undergr.), 2 full days:	450 CHF	regular	500 CHF	late, after 15 Oct.

Prices are in Swiss francs (CHF) and inclusive of taxes (when applicable).

EXHIBITORS AND SPONSORS FEES

3DBODY.TECH Conference & Expo is the world leading technical platform dedicated to the specific fields of 3D human body scanning, measurement and processing technologies, methods and applications. Private corporations and organizations, research and educational institutions, individual firms are welcomed to participate at as virtual exhibitors and/or sponsors. The following levels are available.

VIRTUAL exhibitor & sponsor

- virtual exhibition booth (logo, information, contact, list of representatives, 1 video, documents)
- 1 online/virtual registration with full access to the online conference platform (all live streams, all recorded contents, all group discussions, networking tools)
- networking opportunities with messaging, chatting, 1-to-1 video calls
- online presentation at a technical session (FCFS, upon availability in program)
- 1 scheduled live-stream session (e.g. for demonstrations), self-managed
- logo, link and short description on conference website and program
- 1150 CHF basic fees, with virtual booth, 1 online/virtual registration included
- 500 CHF for each additional online/virtual registration

Prices are in Swiss francs (CHF) and inclusive of taxes (when applicable).

BRONZE sponsor

- virtual exhibition booth (logo, inform., contact, 1 video, documents)
- logo, link and short description on conference website and program
- 650 CHF basic fees, with virtual booth

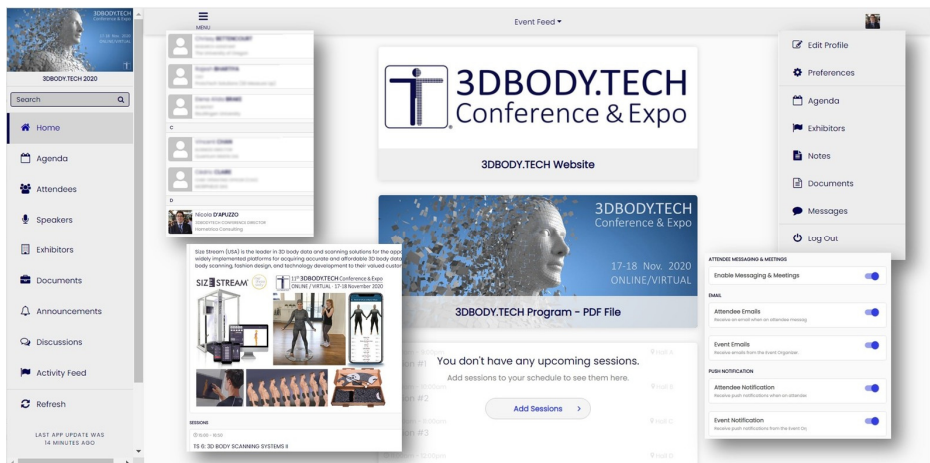
CONTACT INFORMATION

3DBODY.TECH Conference Office

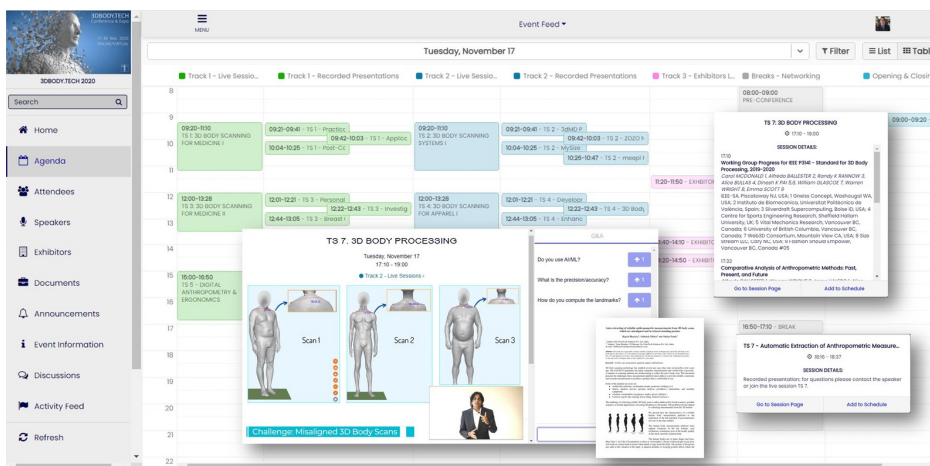
HOMETRICA CONSULTING - Dr. Nicola D'Apuzzo
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www.3dbody.tech info@3dbody.tech +41 91 791 5524

3DBODY.TECH ONLINE CONFERENCE PLATFORM

The 3DBODY.TECH 2020 online conference platform has a clean design and is very easy to navigate and use. The menu gives access to all sections: agenda, attendees, speakers, exhibitors, documents, group discussions, feeds. All participants can edit their personal profile, settings, personal agenda, bookmarks and access their message center.



The agenda gives access to all live streams and recorded presentations. Table view and list view are available. The dual-track live sessions can be joined within the platform. During the live session, attendees can exchange messages by live chat and can ask questions. The speaker and/or the session manager can then choose which ones to answer at the end of the presentation. The speakers participating at the session can also be contacted directly for later discussions. The session pages also include papers/abstracts of the single presentations as PDF files. Dedicated tracks in the agenda give access to the single recorded presentations; these can be accessed anytime and will be available also after the conference (for a limited time). A third track is dedicated to live streams from exhibitors, for live demonstrations and/or presentations from their offices.



The online platform gives full networking and discussion possibilities between all participants. Attendees have access and can participate to group discussions within the platform. Different channels are proposed. All attendees can send messages to other participants and schedule 1-on-1 video call meetings. Full private and secure video call meetings within the platform feature full possibilities as chatting and sharing screens. The online platform is active and accessible 24 hours during the conference days, allowing participants from different time zones to interact and discuss.

